

Manav Gagvani

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EDUCATION

Purdue University

B.S. Computer Engineering, Certificate in Entrepreneurship. GPA: 4.0/4.0

West Lafayette, IN

Aug. 2024 – May 2027

Thomas Jefferson High School for Science and Technology

Ranked #1 high school in the U.S., took courses with a focus on Computer Science.

Alexandria, VA

Aug. 2020 – May 2024

RELEVANT COURSEWORK

AI 1&2, Reinforcement Learning & Control, Advanced C Programming, Linear Algebra, Microprocessor Systems

EXPERIENCE

Sedaro

Modeling & Simulation Intern

June 2025 – January 2026

Arlington, VA

- Led design for a Phase II SBIR (\$1.5M) LLM-based decision-support system, integrating Sedaro's aerospace mission simulation to provide real-time wargaming support for military decision-makers.
- Created an automated retrieval engine for internal documentation using LangChain, LangGraph, and ChromaDB with integrations to internal tools. Contributed back bugfixes to the LangChain project.
- Built a simulation of a Golden Dome system mockup that was presented at the Small Satellite Conference.
- Ported astrodynamics and satellite modeling/control code from Python to Rust using PyO3, enabling a satellite to operate autonomously without ground communications by modeling its own future state.

Purdue Digital Twin Lab

Research Assistant

September 2024 – Present

West Lafayette, IN

- Developed novel mixture-of-experts ML models to improve interpretability of E2E driving models, decreasing crash rate in simulations by 12% compared to NVIDIA PilotNet. Presented this work at Purdue's Institute for Control, Optimization, and Networks Student Conference as the only undergraduate presenter.
- Harnessed Purdue's distributed computing infrastructure through SLURM for large model training.
- Developed custom driving action tokenizer and fine-tuned a diffusion vision-language-action (VLA) model, achieving state-of-the-art path planning performance on the nuScenes dataset.

U.S. Naval Research Laboratory

Research Intern

June 2023 – August 2023

Washington, D.C.

- Researched collaborative control techniques for decentralized robot swarms which were validated in simulation.
- Created a novel probabilistic multi-agent path planning algorithm and validated it with miniature drones.
- Co-authored and presented this work at the 2024 American Control Conference in July 2024.

CheckVideo

Engineering Intern

June 2021 – August 2021

Arlington, VA

- Developed a web-based monitoring system for remote control of an industrial IoT device using Flask.
- Designed and prototyped laser-cut and 3D-printed parts to alleviate parts shortage, enabling \$400,000 in revenue.
- Re-designed existing parts using Fusion 360, enabling an 80% reduction in manufacturing costs.

PROJECT TEAMS

Autonomous Motorsports Purdue

August 2024 – Present

President (Prev. Software Lead & Treasurer)

- Grew team to 70+ students, liaised with graduate students and faculty, and presented at the Purdue Next-Generation Transportation Systems Conference. Raised \$5000+ through cold outreach and sponsorships.
- Led the simulations team to 8th place/51 other universities in the AutoDRIVE F1Tenth Simulation Competition, and developed ROS tutorials and scaffolds for novice programmers on the team.
- Fine-tuned and quantized semantic segmentation models and incorporated them into our autonomous driving stack utilizing NVIDIA Jetson, beating the record for best autonomous lap time at Purdue's Grand Prix track.

SKILLS & INTERESTS

Software Development: Python, C, C++, Rust, Java, MATLAB, Git, ROS2, Docker, Anaconda, uv, PyO3

Machine Learning/AI: NumPy, TensorFlow, PyTorch, Transformers, OpenCV, Pandas, SciPy, Matplotlib